

BIRMINGHAM CITY COUNCIL

HOUSING AND NEIGHBOURHOODS OVERVIEW AND SCRUTINY COMMITTEE

THURSDAY, 27 JANUARY 2022 AT 14:00 HOURS
IN ON-LINE INFORMAL MEETING, MICROSOFT TEAMS

A G E N D A

1 NOTICE OF RECORDING/WEBCAST

The Chair to advise/meeting to note that this meeting will be webcast for live or subsequent broadcast via the Council's meeting You Tube site (www.youtube.com/channel/UCT2kT7ZRPFCXq6_5dnVnYlw) and that members of the press/public may record and take photographs except where there are confidential or exempt items.

2 APPOINTMENT TO COMMITTEE

To note the appointment by City Council on 11 January 2022 of Councillor Kate Booth to the Committee in the position of Chair.

3 APOLOGIES

To receive any apologies.

4 DECLARATIONS OF INTERESTS

Members are reminded that they must declare all relevant pecuniary and non pecuniary interests arising from any business to be discussed at this meeting. If a disclosable pecuniary interest is declared a Member must not speak or take part in that agenda item. Any declarations will be recorded in the minutes of the meeting.

5 ACTION NOTES AND ACTION TRACKER

- (A) The action notes of the meeting held on 11 November 2021 are attached for information and will be agreed at the next formal meeting.
(B) To note the action tracker.

13 - 24

6 **LOCALISATION UPDATE**

Councillor Shabrana Hussain, Cabinet Member for Homes and Neighbourhoods, Chris Jordan, Assistant Director, Neighbourhoods, and Karen Cheney, Head of Service - Neighbourhood Development and Support Unit, in attendance.

25 - 48

7 **PERFORMANCE MONITORING**

(A) City Housing Performance Monitoring Report - Month 8.
(B) City Operations Performance Monitoring Report - Month 8.

49 - 54

8 **WORK PROGRAMME**

For discussion.

9 **DATE AND TIME OF NEXT MEETING**

To note the next meeting will be held on 17 February 2022 at 1400 hours.

10 **OTHER URGENT BUSINESS**

To consider any items of business by reason of special circumstances (to be specified) that in the opinion of the Chair are matters of urgency.