

# Parking on Grass Verges

Presentation to Sustainability &  
Transport O&S Committee

Kevin Hicks

Assistant Director – Highways and Infrastructure

# Overview

- Grass verges, footpaths and pavements are all part of the highway
- Drivers have a legal right of way to travel along such highways but have no right to park vehicles on the highway
- The responsibility for finding safe and acceptable parking rests with the driver

# Overview

- Demand for parking space often exceeds availability of off street facilities particularly on older housing areas
- Appropriate to accept a degree of parking on the highway where it is
  - safe
  - does not cause an obstruction
  - does not damage the highway
- Perceived to be increasing and widespread, creating significant problems in many areas

# Overview

- Circumstances differ greatly from one location to another
- Not a single solution that can be collectively applied
- 3 potential broad solutions
  - Prevention
  - Regulation
  - Accommodation

# Prevention

- ‘Hard’ engineering measures
  - Bollards
  - Double kerbing
  - Trip rail
- Softer preventative measures
  - Verge cultivation
  - Tree planting

# Regulation

- Provision of a Traffic Regulation Order
- City wide order introduced in 2014
- Subject to consent to introduce required signage
- Potential sites need to address considerations
  - Vehicle Displacement
  - Sign Clutter
  - Enforcement

# Regulation

- Pilot Scheme – Brownfield Road
  - Scheme Introduced January 2015.
  - Overwhelming residential and Police support.
  - Affected length 1.4km.
  - 50 new signs

# Accommodation

- Allow vehicles to park on treated verge areas
- Several methods used
  - Carriageway Strip Widening





# Accommodation

- Verge Strip Hardening



- Whole Verge Replacement



# Accommodation

- Verge Reinforcement



# Key Issues

- All options require funding
- If funding were provided, sites would need to be assessed and prioritised
- How car ownership trends along with current and future parking standards and policies impact on the problem